Attacks pass the ball among team-mates, aiming to pass it to their bowler goaler. The bowler goaler scores points by bowling the ball and hitting the stumps. Play in 2 teams of 4–6.

What you need
> 1 ball, 10 marker cones and 2 sets of stumps per game

What to do
Setting up
> Divide players into teams of 4–6.
> Designate the bowler goaler area with 3 markers at each end.

Playing
> One player from each team should be in the bowler goaler area.
> Attackers may take a maximum of 5 steps before passing to a team-mate.
> If the ball hits the ground, or is intercepted, the opposing team takes possession, and become the attackers.
> Attackers pass the ball to the bowler goaler in the designated area (where no other players can enter) who then bowls the ball at the stumps.

> Once the ball has been bowled, it may not be intercepted until after it passes the stumps.
> If the stumps are hit, a goal is scored and the ball is returned to the centre for the opposing team to restart the game.
> If the bowler goaler misses the stumps, the opposing team begins with the ball from the backdrop.
> Rotate the bowler goaler after each point.

Change it
> Use either an overarm or underarm bowling action or roll the ball when bowling.
> Specify the type of pass the attackers must use (e.g. overarm, underarm, bounce).
> Move the stumps closer to the bowler to encourage success.
> Vary the type of ball and target depending on the activity (e.g. basketball and bin, football and goals).

Safety
> Try to avoid any contact between players.
> The ball cannot be taken out of the hands of a player.

Ask the players
> How can you increase your chance of intercepting the ball?
> When passing, how can you make it less likely that your ball will be intercepted?
> How do you communicate with your team-mates?

LEARNING INTENTION
Bowler goaler is a game that keeps players moving. The game develops fielding, bowling and teamwork skills.