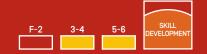
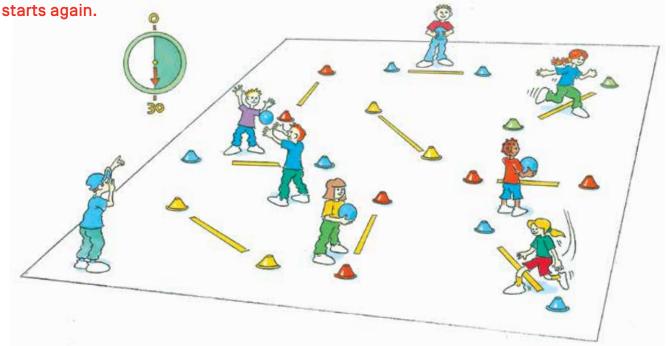
SPORTAUS



Pairs passing

Players form pairs. On the signal players pass to each other for 30 seconds. At the end of 30 seconds the player without the ball moves to form a new pair. Passing



What you need

- > 2 cones per pair or alternative such as skipping ropes or tape
- Indoor or outdoor playing area with pairs of cones 60 centimetres apart, distributed as shown
- > 1 medium-sized ball per pair

What to do

- > Pairs distribute themselves and wait for the signal 'go'.
- > Pairs pass to each other at their own rate for 30 seconds.

Change over

> At the end of 30 seconds the player without the ball moves to find another player with a ball. The activity is repeated.

Change it

- > Move from cones to cones the aim is to pass through every pair of cones. Walk or run to cones depending on player abilities. Extra pairs of cones will avoid congestion.
- > Catch and do something for example, catch, bounce and throw to partner or catch, throw high, catch and return.
- > Add to variation 1 players attempt to intercept other pairs' balls – interceptors must be moving for the intercept to count. No body contact.

Note: Ball cannot be taken out of the hands of a player.

Scoring

- > Not scoring is an option.
- > Score as many passes as possible in 30 seconds but don't ask pairs to call out their scores.
- > Try beat your partner's best score.

LEARNING INTENTION

Pairs passing links to activities requiring throwing and catching, and builds to running while throwing, catching and evading other players. A useful lead-in to games like basketball, netball and football codes.

PHYSICAL LITERACY ELEMENTS

LEMENTS

OBJECT MANIPULATION

COORDINATION

SELF-REGULATION (EMOTIONS)
COLLABORATION

PERCEPTUAL AWARENESS

AC:HPE CONTENT ESCRIPTIONS

ACPMP043 ACPMP061

change it...

Coaching

- > Ask the players how they can ensure everyone is included.
- > Highlight good examples of throwing and catching. Ask the group why they think the pair has been chosen as a role model.

Game rules

- > Vary the type of pass. Ask class for suggestions after providing options.
- > Do the activity in 3s adjust cones so players don't bump into each other.



Equipment

> Use different balls – vary size, shape, density and hardness.







Playing area

- > Bigger or smaller
- > Change the distance between pairs of cones.

Pairs passing

Safety

- > Ensure adequate space for number of players.
- > Players should have completed space/player awareness activities before playing.



Ask the players

- > How is your skill performance and score impacted by your emotions?
- > How can your emotions impact your team's performance?
- > What can you do to control your feelings?

Throwers

> What can you do to ensure you get more passes?

Catchers

> What can you do to help your partner?