

SPORTS ABILITY

Goalball

To practice and refine technique to get power and speed when rolling the ball.

Speed Throw

A challenge game to develop different techniques for performing speed rolls.



Learning Intention

Skill Focus

Rolling, shot placement



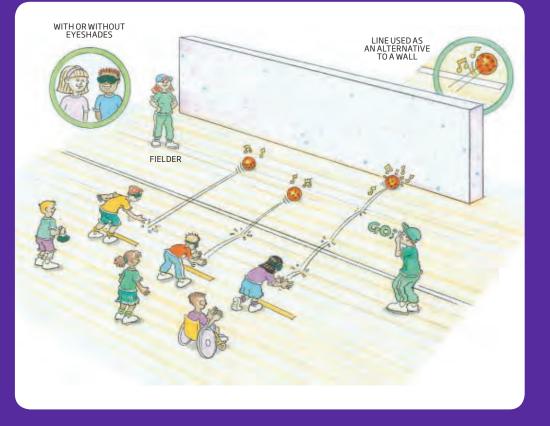
What you need

- Goalball (ball with internal balls) or alternative (see Equipment)
- Eyeshades
- Markers or cones

What to do

- Divide into teams of 2 or more players.
- Teams line up behind their marker facing a wall or line on the ground (at least 10m distance).
- Players at the front of each team throw their ball along the ground towards the wall/line.
- The player whose ball hits the wall/crosses the line first scores a point.
- After an agreed number of throws (e.g. everyone throws twice) the team with the most points wins.









SPORTS ABILITY

Speed Throw



Teaching Style · Rules · Equipment · Environment

Use the TREE model to modify the game. Below are some suggestions or try your own!



Teaching style

- Encourage players to think about different ways they can throw the ball:
 - underarm, one handed (tenpin bowling action)
 - underarm, front-on stance, both hands holding the ball, legs apart
 - bowling action, side-on stance, using both hands, throwing ball from left or right side across the body.

Rules

- Encourage rolling of the ball by marking another line, or place markers 3m from the throwing line.
- Speed Throw can be introduced by playing without eyeshades until the concept of the game is understood.



Equipment

- Alternatives to a goalball could be a bell ball, basketball wrapped in a plastic bag or rice in an inflatable ball.
- Use orientation lines to mark the throwing line, e.g. string covered with tape that players can feel with their fingers and feet.



Environment

- Vary the distance between the players and wall/line.
- Place a 'judge' near the wall/line to decide on whose ball has won.

Safety

- No-one to enter the throwing area during play.
- Ensure all players are facing the wall or line before they have their shot.



Ask the players

- How can players orientate themselves to the target (wall/line)?
- What technique helps you to get the greatest speed on your roll?

