



Australian Government
Australian Sports Commission

thirring-nunna

'thir-ring-nun-na'



SCHOOL
YEARS
K-3

SCHOOL
YEARS
4-6

Background

This hide-and-seek game was described as being played by the Aboriginal children in an unidentified part of Queensland. It was called *thirring-nunna* (Where are we?).

Short description

A hide-and-seek game where all players hide from a player who looks for them.

Players

- A group of up to 20 players

Playing area

- A designated outdoor area suitable for the activity

Game play and basic rules

- One player is the 'seeker' and the other players hide. Once hidden the players are not allowed to move from their hiding places. As soon as they are all hidden the players call out, 'Yanman' ('go' or 'ready').
- The seeker searches for the hidden players as though stalking an animal.
- When a player is found he or she is brought back to the starting point one at a time. As each player is caught he or she calls out to inform the other players still hidden.
- The game ends and a new one commences when four players are caught. The first player found becomes the new 'seeker'.

Variation

- When players are found they help the 'seeker' to find the other players.