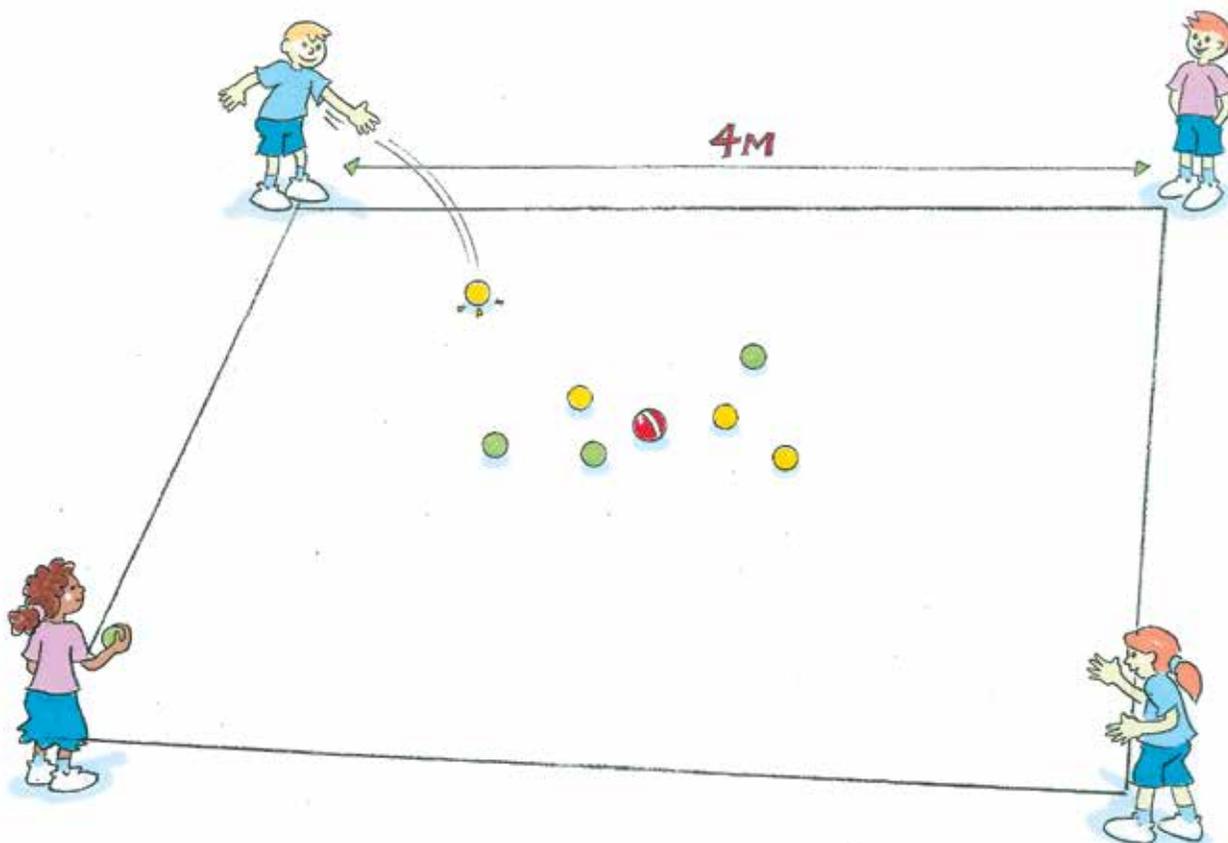




Corner bowls

2 players work together to out-score opponents by accurately placing balls close to the target and displacing opponents' balls to deny access to the target. Play in groups of 4.



What you need

- > A smooth playing surface (e.g. grassed area or bitumen)
- > 4 marker cones

- > Mark a square 4 metres X 4 metres
- > 2 balls per player (e.g. tennis balls)
- > Balls marked with a shape, colour or number
- > 1 cricket ball as the target

What to do

Playing

- > Each player in turn rolls one ball at a time towards the target until all players have had 2 turns.
- > Complete 4 games, with each player taking a turn to play first.

Scoring

- > Points are awarded to each team based on the 4 balls that finish closest to the target.
- > 4-3-2-1 points depending on position.

LEARNING INTENTION

Corner bowls is an introduction to Bocce. It requires students to roll/throw their ball towards a target with accuracy.

PHYSICAL LITERACY ELEMENTS

OBJECT MANIPULATION

SELF-REGULATION (EMOTIONS)

STRATEGY AND PLANNING RULES

AC:HPE CONTENT DESCRIPTIONS

ACPMPO08

ACPMPO25

ACPMPO43

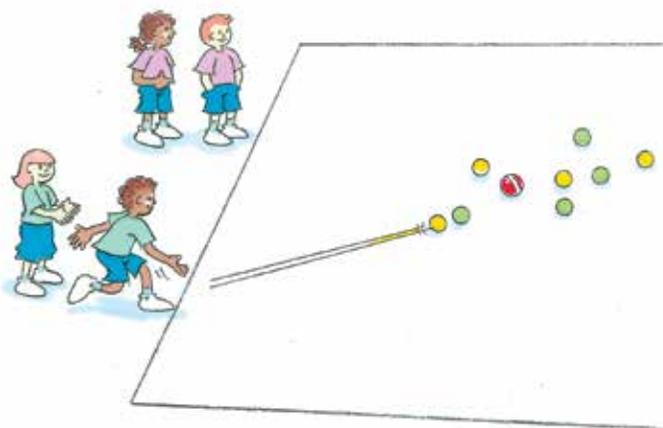
change it...

Coaching

- > Look-swing-release. Keep it smooth!
- > Highlight to the whole class good examples of rolling.
- > Highlight player emotions before, during and after the game.
- > Discuss strategies that could be used to manage emotions.

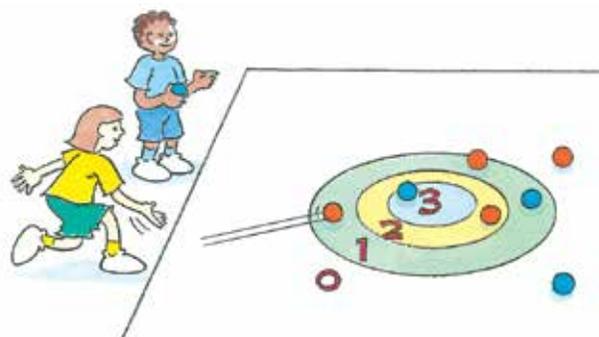
Game rules

- > **Starting position** – all players roll their balls from the same starting point.



Scoring

- > Only the ball closest to the target scores, or all 8 balls score: 8-7-6-5-4-3-2-1.
- > **Circle around target** – balls have different values depending on where they finish.



- > **Easier** – allow players to roll from anywhere on the square.
- > **All together** – all players roll at the same time on the word 'GO'.

Equipment

- > For players with limited vision, use a goalball (makes a noise when it rolls) and a caller to assist.
- > Propel the ball with a foot or use an assistance device such as a rolling ramp.



Corner bowls

Playing area

- > Vary the area of the square.
- > Vary the distance of the line from the target (when players roll from the same position).
- > As an inclusive measure, vary the starting position of the target.

Safety

- > Only one player rolls the ball at a time.
- > Balls must be rolled and not thrown (e.g. the ball must contact the ground close to the player).
- > Have adequate space between games.



Ask the players

- > What do you do if your opponent's ball is closer to the target than yours?
- > How can you work with your partner to restrict your opponent's scoring opportunities?
- > How can you and your partner get the most balls next to the target?
- > Is it better to roll a ball short of the target or past the target?