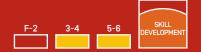
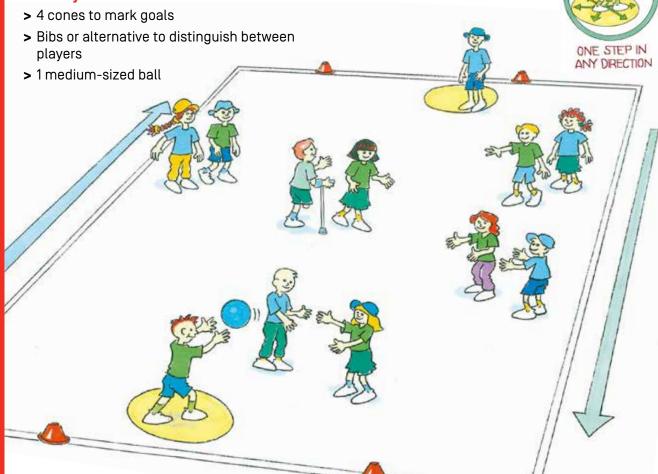
SPORTAUS



Find the goal line

2 teams of 6. The team with the ball passes it among team-mates aiming to get it over their goal line. All team-mates must touch the ball at least once before the team scores. Running with the ball is not permitted.

What you need



What to do

> Players are distributed as shown. One player from each team should be within stepping distance of their goal line.

Team with the ball

- > Bibbed team starts with the ball.
- > Pass the ball from player to player without running.

Team without the ball (interceptors)

- > Interceptors may run.
- > Try to intercept the ball without making body contact.

Scoring

- > 1 point when the ball is placed over the team's goal line
- > Use intercepts to change possession.
 Alternatively, intercepts can be used to change possession and score a point.

LEARNING INTENTION

Find the goal line supports students to develop throwing, catching and defending skills. It is an introductory invasion game without any body contact. A useful lead-in to games like basketball, netball and football codes.

PHYSICAL LITERACY ELEMENTS

OBJE

OBJECT MANIPULATION

COLLABORATION

STRATEGY AND PLANNING

AC:HPE CONTENT ESCRIPTIONS

ACPMP043

ACPMP061

ACPMP063

change it...

Find the goal line

Coaching

- > Because players don't run with the ball, the activity accommodates a wide range of ability levels;
- > Use an 'interceptor-free' zone.
- > With the *intercept option*, ask the players for ideas to promote inclusion.
- > Highlight good examples of throwing and catching. Ask the group why they think the pair has been chosen as a role model.



Game rules

- > Smaller game 2 v 2 or 3 v 3. Try uneven combinations, such as 2 v 3, to even up play or to experiment. How does this impact on the amount of ball contact?
- > Time limit on ball contact 'hot potato' or 3 seconds before throwing the ball.
- > Passing restrict type of pass or allow a variety of passes.
- Goal line allow the player near the goal line to run the full width of the goal line.
 Establish a goal zone and restrict the area to the goal scorer.

Equipment

> Use different balls: vary size, shape and hardness.

ALTERNATIVES









Playing area

- > Bigger or smaller
- > Different widths for goal
- > Different goals: e.g. plastic bucket, netball goal ring

Safety

- > Ensure adequate space for number of players.
- > No contact between players.
- > Ball cannot be taken out of the hands of a player.
- > Players should complete space/player awareness activities (such as [All in tag and Look out for others!) before playing this game.

Ask the players

Interceptors

- > How can you increase your chance of intercepting the ball?
- > Would you prefer a smaller playing area or a larger one?

Passers

- > How can you make it less likely that your ball will be intercepted?
- > How do you communicate with your team-mates?
- > What are the advantages/disadvantages of the long throw? Remember everyone has to touch once before scoring.