



Nose and toes tag

Three taggers try to tag other players, who must hold their nose and toes if tagged.



What you need

- > 3 bibs for the taggers

What to do

- > When you say 'GO!', three taggers try to tag other players. Once tagged, a player must hold the toes of their left foot with their right hand. To become free, they must touch their nose with their free hand and hold for 5 seconds.

Change it

- > Players only hold the toes of their left foot for 3 seconds and are then free.
- > Increase the number of taggers.
- > Players have to balance on their non-preferred leg.

Safety

- > Players need to get their balance before trying to touch their nose.
- > Make sure the playing area is free of obstructions.

Ask the players

- > What is your strategy to tag a player?
- > What's the easiest way to touch your nose?
- > Which leg do you have the best balance on?

LEARNING INTENTION

Nose and toes tag requires players to be aware of others and emphasises 'space finding'. It also develops players' balance and coordination skills.

PHYSICAL LITERACY ELEMENTS

MOVEMENT SKILLS STABILITY/BALANCE

COORDINATION

STRATEGY AND PLANNING PERCEPTUAL AWARENESS

AC:HPE CONTENT DESCRIPTIONS

ACPMPO08
ACPMPO25
ACPMPO43