



Australian Government
Australian Sports Commission

SPORTS ABILITY

Goalball

Team Pass

An introductory game to learn the skills of listening for the ball, team communication and shot placement as a lead up to playing Goalball.



Learning Intention

To practice passing the ball continuously between their team whilst blindfolded.



Skill Focus

Rolling, shot placement



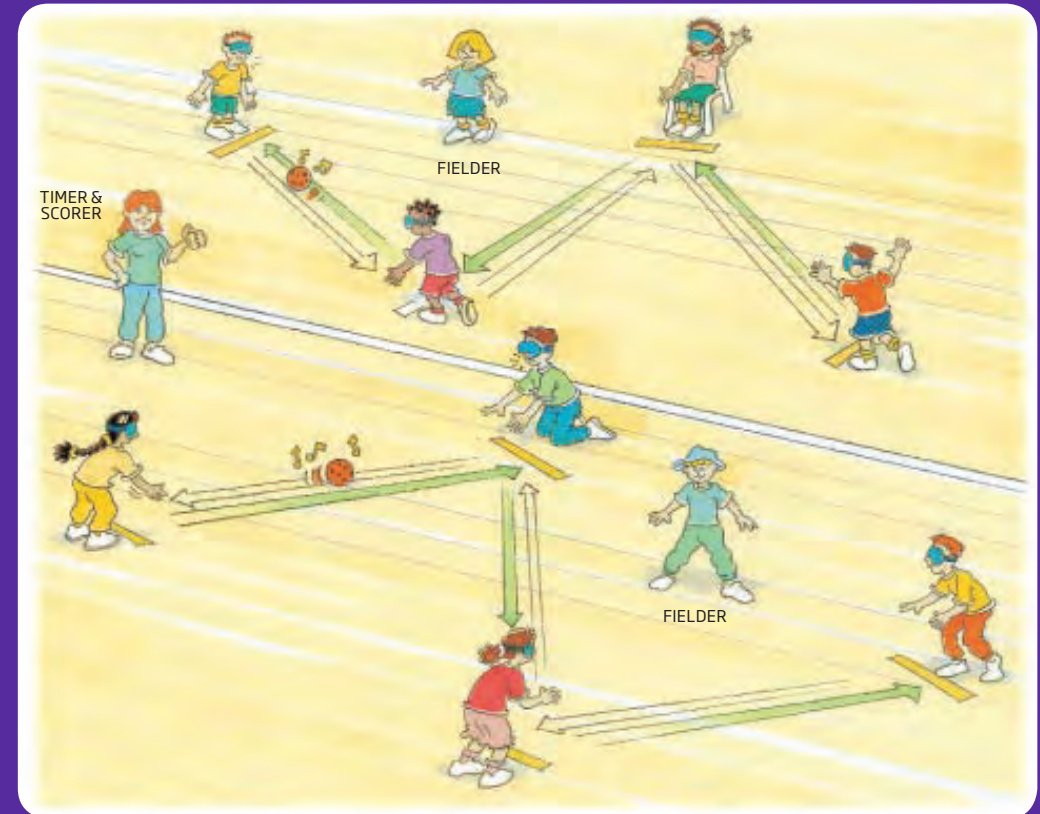
What you need

- Goalball (ball with internal balls) or alternative (see Equipment)
- Eyeshades
- Markers or cones



What to do

- Divide into teams of four in a zig zag formation.
- Position one player on each marker down the course. Players can sit or stand.
- Allocate one 'fielder' per team who can assist team mates when the ball travels off course.
- Starting at one end, each player passes the ball to the next player in line until the ball reaches the last player.
- The direction of the ball is then reversed, and players continue to pass the ball from teammate to teammate until time is up.
- Teams try to achieve as many successful passes as possible within the time limit, e.g. 1-3 minutes.



Curriculum links

ACPMPO43, ACPMPO45, ACPMPO61, ACPMPO63, ACPMPO80, ACPMPO82

F-2

3-4

5-6

7-8



Teaching Style · Rules · Equipment · Environment

Use the TREE model to modify the game. Below are some suggestions or try your own!

Teaching style

- Encourage players to communicate with each other:
 - to let the receiver know the ball is coming
 - to let the passer know the ball has been successfully received
 - to help the passer be more accurate.
- Give clear 'start' and 'finish' signals.

Rules

- If a pass is missed, the ball is returned by the fielder to the passer and play continues.
- Team Pass can be introduced by playing without eyeshades until the concept of the game is understood.

Equipment

- Alternatives to a goalball could be a bell ball, basketball wrapped in a plastic bag or rice in an inflatable ball.

Environment

- Provide challenges to the players by:
 - arranging teams in different formations, e.g. a square or circle
 - varying the distance between the players
 - changing the angle at which the players are positioned in relation to each other.

Safety

- No throwing - ball must remain on the floor.
- Ensure adequate distance between players to avoid any collisions.

Ask the players

- What ways can players communicate with each other?
- What information do you need to give your team mates for them to make an accurate pass?
- What information do you need from your team mates so you can make an accurate pass?