



Snakes alive

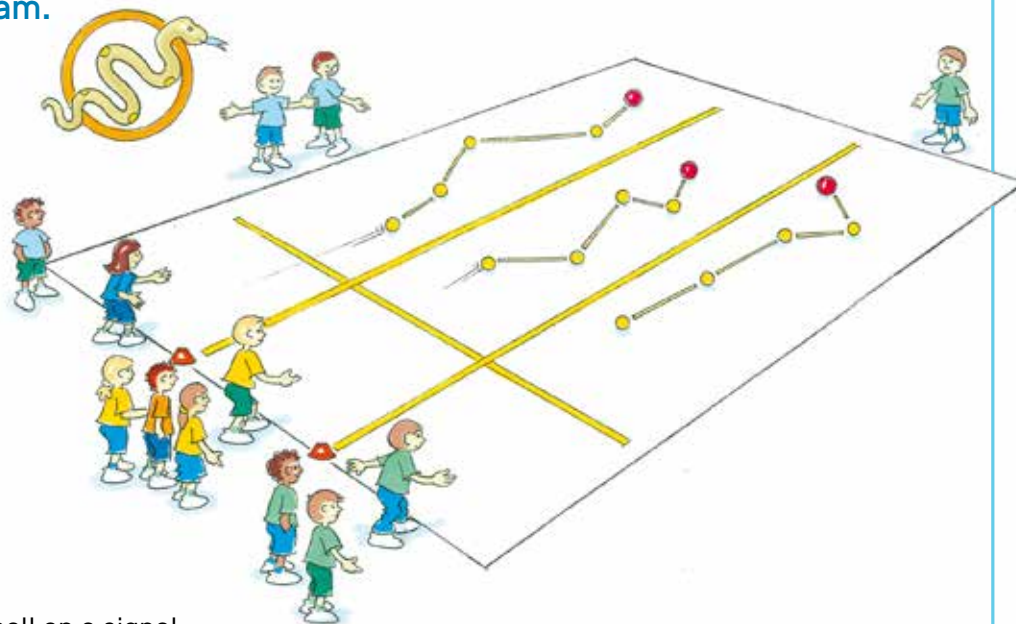
The first ball rolled becomes the head of the snake. Players deliver one ball at a time, aiming to place each ball behind the previous one. The aim is to form the longest snake. 4 or more per team.

What you need

- > Cones to separate groups
- > One softball or medium-sized ball per team (snake head)
- > One ball per player (e.g. tennis ball (body of snake))
- > Tape or cones to mark the minimum throw line

What to do

- > Each team plays the first ball on a signal.
- > If the first ball strays to another team's area, the ball is played again.
- > The second ball is played on a signal, and so on for the remainder of the balls.
- > To ensure the last ball is a meaningful throw, a line is placed in front of each team and the ball must go beyond the line for the ball to count – otherwise every team will finish with a python!
- > Alternatively, set a maximum length for the snake [e.g. 4 metres].

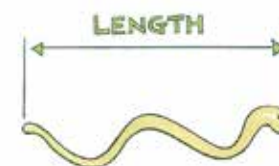


Change it

- > **Snake head** – require a minimum distance from the start-line for the position of the 'snake's head'.
- > **Balls** – use different rolling balls.
- > **Goalball** – use a goalball (makes a noise when it rolls) and a caller to assist a player with limited vision. Make your own goalball by wrapping a volleyball in plastic and securing with tape.
- > **Provide eye-shades** for half the players to promote communication.

Scoring

- > The longest snake is the winner.
- > Measure in a straight line from head to tail.



Safety

- > The game stops if players are required to retrieve 'lost' balls.

Ask the players

- > What strategies are you using to get the ball to land in the targeted area? [e.g. how do you alter direction and distance].

LEARNING INTENTION

Snakes alive requires students to roll their ball with accuracy and take into account the placement of their team mates balls in order to create a 'snake'.

PHYSICAL LITERACY ELEMENTS

OBJECT MANIPULATION

RELATIONSHIPS

CONTENT KNOWLEDGE STRATEGY AND PLANNING

AC:HPE CONTENT DESCRIPTIONS

ACPMPO08
ACPMPO25
ACPMPO43